V-Tap Analog 2
Manual

v4.3

Contents

1   Introduction

The V-Tap Analog (2) is a hardware and software solution for the recording of telephone calls or other audio sources. The supplied hardware unit can record the audio from an analog telephone line or any telephone that works with a cord-connected handset. The stereo audio input can also record from external audio apparatus, such as microphones and radios. The recorded data is stored digitally onto an SD card and is sent optionally over the network, in which case the data is wrapped into a special Tunnel-format that can be received by the Call Recorder Apresa (running on Linux) or by the Call Recorder VoIP software (running on a Windows PC). The external Apresa recorder or CR-VoIP software can both interpret the Tunnel-format and make playable audio files from it, together with the original date, time and call number information (meta data).

The use of an SD card is mandatory and must be FAT32 formatted. The recorded data is stored in WAV file format on the card. Depending on whether a Tunnel has been defined or not, the files are sent over the network or can be read later by the CR-VoIP software from the card.
Note that the V-Tap Analog does not produce WAV files or store any data on the SD card, without a Channel License for Apresa or PC.

The V-Tap Analog can operate completely stand alone and when the capacity of the SD card is big enough, it can store data for months or even years.

Connection to the V-Tap Analog is made with a network cable or by using Wi-Fi, when available. The web interface can be accessed by using a browser. The LAN cable must be connected to the Ethernet port, which is 100 Mbps Full Duplex.

The V-Tap Analog is a member of a family of compatible products that can be used to create all sorts of Call Recording solutions. There are V-Taps for VoIP, Analog and ISDN telephony, there is an App for mobile recording and all these products communicate with the Apresa Corporate recording solution or Apresa cloud-based recording.

NOTE 1: The V-Tap Analog needs to be powered through USB and a FAT32 formatted SD card must be inserted.

NOTE 2: The V-Tap Analog needs at least 1 Channel License for Apresa or PC, else no calls are stored on the SD card.

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2 Getting started

2.1 Hardware installation

The V-Tap Analog is easy to setup. The following steps are involved:

- Connect the phone to the V-Tap Analog (see below & next page).
- Insert an SD card (up to 32 GB, FAT32 formatted).
- Connect the local network. Not needed when Wi-Fi is used.
- Connect USB to the V-Tap for power.
- Access the settings in the web interface by using a browser.
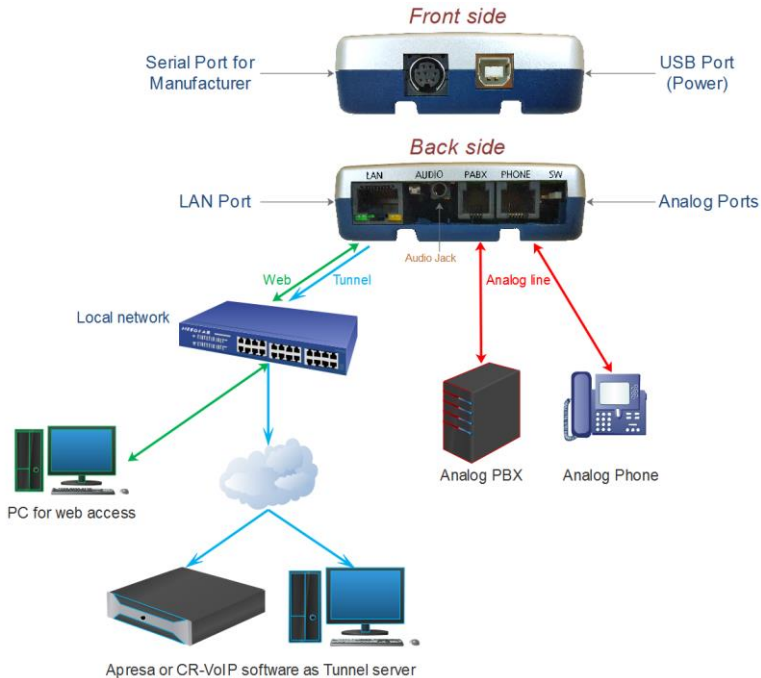
The two possible ways to connect the V-Tap Analog to the telephone system (line or handset) are shown in the next two schemes.
The possibility to use the V-Tap Analog for audio recording is shown in the third scheme.

2.1.1 Line connection (Analog Phone)
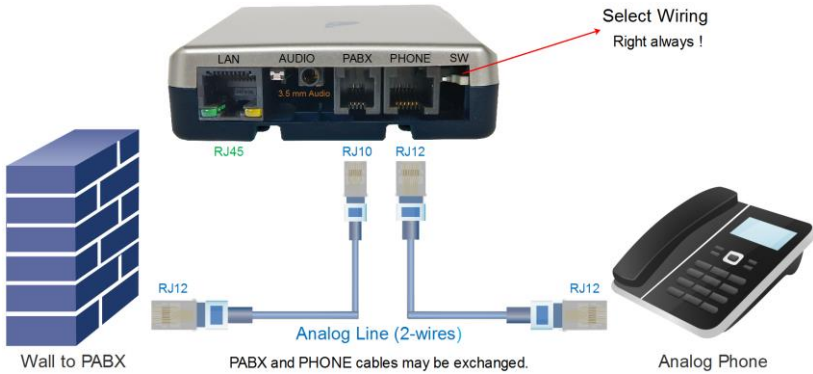
The position of the wire-select switch is always to the right in this case.

2.1.2 Handset connection (Digital Phone)
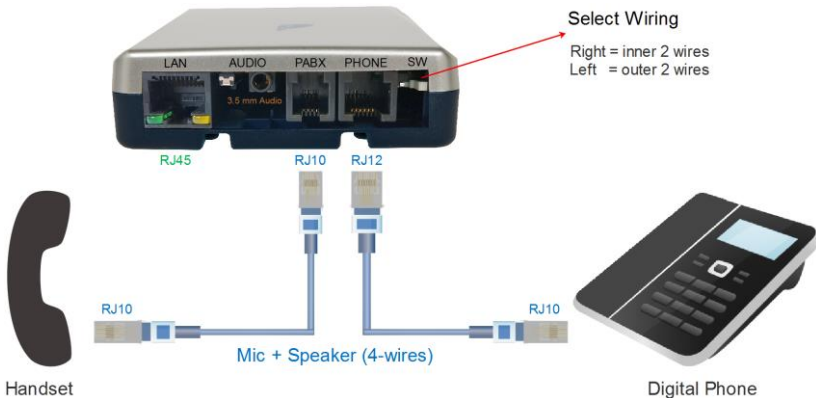
The position of the wire-select switch can be to the left or to the right, depending on the wiring inside the handset-cable.

2.1.3   Audio connection
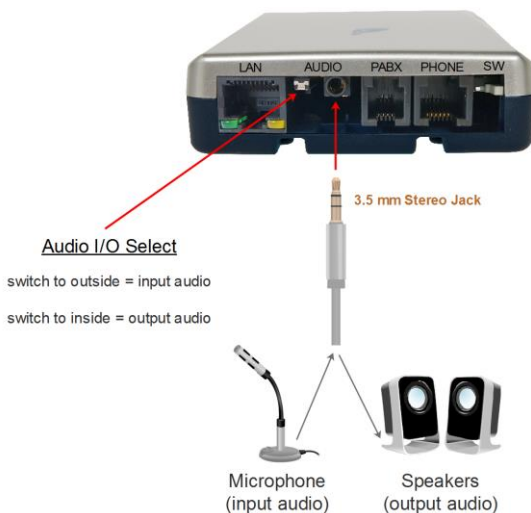
The 3.5 mm stereo audio plug can be set as input or output.

Input (default)
As een input, the web-setting "Record from Audio Input" must be set first before recording from the audio plug is possible; see Audio Input.

Output
The audio switch must be pushed to the inside of the case. Then the audio signal of the analog line becomes available on the plug. By connecting a headphone or multi-media speakers, the user can listen live to calls on the line. No further web-setting is needed for this feature.

2.2 Software installation

External software is needed to extract the recorded calls from the Tunnel data that is produced by the V-Tap Analog. Also, when the calls are first stored on an SD card, external software is needed to interpret this data from the card, especially when the data is encrypted.
The Tunnel data stream, coming from the V-Tap, can be send to the Call Recorder Apresa or the Call Recorder VoIP software.
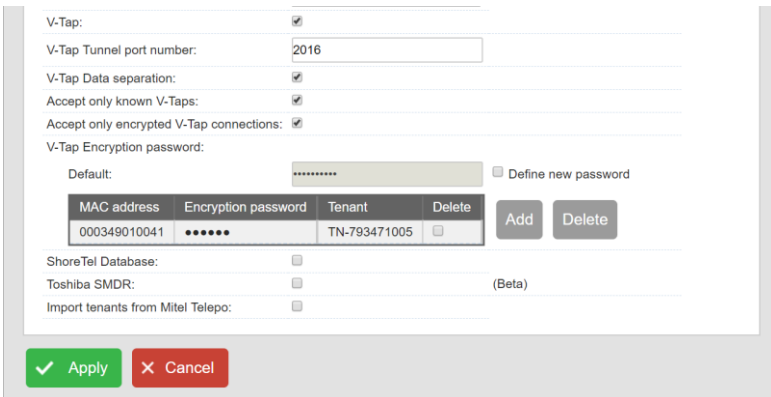
> **NOTE:**
> The V-Tap needs at least one Apresa or PC upload-channel license key before the Apresa or CR-VoIP software can record your calls.

2.2.1 Call Recorder Apresa

The Call Recorder Apresa is recorder software running on the Linux operating system. The Apresa can receive Tunnel data from the V-Tap, convert this data into audio files and store these into its own database.
The Apresa can receive multiple data streams from many V-Tap units simultaneously. In that case the recordings of different locations are centrally stored in one database.

To setup the Apresa to act as a Tunnel server for a V-Tap, go to System settings, Network tab and enable "V-Tap" as is shown below:

NOTE1: Apresa's IP address is the "Tunnel Server Address" in the V-Tap.
NOTE2: Be sure the Encryption password is the same as in the V-Tap unit.

2.2.2   Call Recorder VoIP on the PC

The Call Recorder VoIP software for the PC can also receive Tunnel data from the V-Tap Analog, convert this data into audio files and store the files into its own database. The CR-VoIP software can also receive multiple data streams from different V-Tap units simultaneously.

To setup the CR-VoIP software to accept connections from a V-Tap, go to Options, Setup, Recording tab and enable as is shown below:
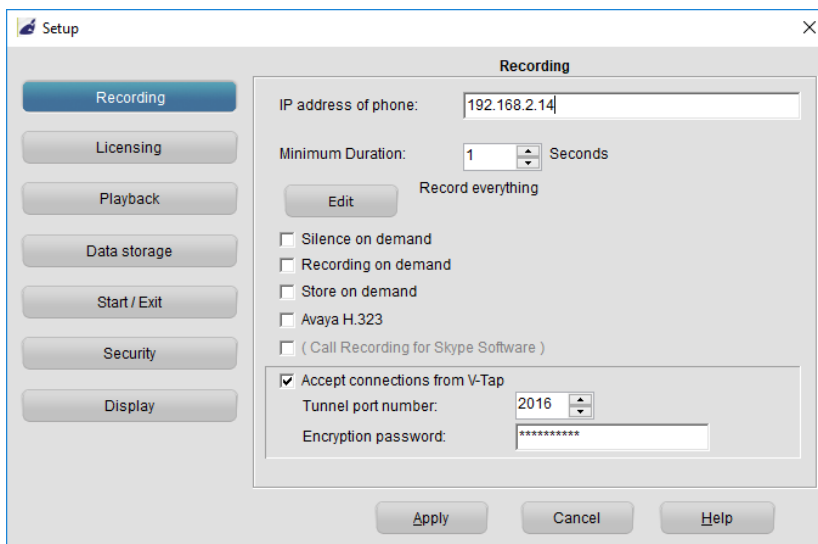
NOTE1: The PC's IP address is the "Tunnel Server Address" in the V-Tap.

NOTE2: Be sure that the PC's firewall is open for TCP port 2016, the default "Tunnel Destination Port" in the V-Tap unit.

NOTE3: Be sure the Encryption password is the same as the "Encryption Password" in the V-Tap unit.

NOTE4: The CR-VoIP software does not need licenses to receive from the V-Tap unit.

The Call Recorder VoIP software for the PC has its own manual and is therefore further not described in this manual.

2.3 Checklist for Tunnel connection

A connection between V-Tap and Apresa or PC software is needed to get the recorded data automatically into a user accessible database.

The following checklist can be used to setup this Tunnel connection:

1) Install the Hardware.

2) Install the Apresa or PC Software and enable V-Tap connections.

3) Assign an IP address to the V-Tap and open the Settings page.

4) Any **firewall** must be setup to let pass TCP port **2016,** the default "Tunnel Destination Port".

5) The "Tunnel Server Address" must be filled in with the IP address or name of the Apresa recorder or the PC.

6) The Tunnel connection to the Apresa or PC software is stable when the **GREEN LED is steady**, not blinking!

7) For first tests, better turn off "Tunnel Data Encryption". Otherwise, be sure that the Encryption password is the same for both V-Tap and Tunnel server.

8) When data is stored during a call then the **BLUE LED** blinks.

9) To see if the Apresa or PC receives something from the V-Tap, it is possible to make a network trace for test purposes.
On the PC go to menu Action and select 'Network trace'. The 'tunneltrace.pcap' file can be read afterwards with Wireshark.

10) The SD card in the V-Tap should contain ".WAV" files.
The SD card can be read by the PC software in menu File and 'Import from V-Tap'.

3 Web interface and Settings

There are two ways to access the web interface of the V-Tap:

1) When a Wi-Fi module is available and enabled on the V-Tap: Searching for Wi-Fi apparatus on your mobile phone or any laptop should display the name "V-Tap_......". The last 6 digits of the name are the last digits of the MAC address. The first 6 digits of the MAC address are always **000349**. The complete 12 digits are used as the default Wi-Fi password.

2) Connect a network cable to the network port on the unit. The other side of the cable can be connected to a LAN or directly to a PC. There is no need to use a cross-cable.

3.1 IP address

By default, the V-Tap unit listens to the IP address 192.168.55.66 and DHCP is disabled for the cable. This IP address can be entered directly in the address bar of your browser.

In the case of using Wi-Fi, the IP address 192.168.55.66 always works as soon as the connection is made over the air. To connect, you need to enter the Wi-Fi password first, which is the 12 digits MAC address of the unit, also found on the bottom of the case.

In the case of using a cable, entering the IP address only works when your PC has an IP address that lies in the same range as the IP address of the V-Tap. The IP address of your PC must therefore lie in the range 192.168.55.1 till 192.168.55.255 and the IP mask should be 255.255.255.0.

Default IP address: **192.168.55.66**
Default Web User name: **admin**
Default Web Password: **admin**
Default Wi-Fi Password: **000349xxxxxx** [12 digits MAC address]

DHCP on the cable can be enabled temporary by pressing the button for 1 second. The LED's will flash shortly as soon as an IP address is obtained, and the V-Tap is then reachable on that address.
See also Enable DHCP temporary and Show IP address.

It is also possible to set a new fixed IP address or enable DHCP for the cable by using an SD card: (*see next page*)

Defining a fixed IP address with an SD card:

. Create a text file on your PC, named "**IP.TXT**".
. The first line in this file must hold the IP address.
. The second line is optional and can hold the IP mask.
. Copy "**IP.TXT**" to the root directory of an SD card.
. Insert the SD card into the V-Tap unit.
. The IP address has now changed and can be accessed.
. The file "**IP.TXT**" is deleted from the card by the V-Tap.
. **Note:** The IP address **0.0.0.0** enables DHCP on the V-Tap.

3.2   Web interface

Entering the IP address in your browser will show the following screen:

Now enter "admin" for the User name and "admin" for the Password, then press the **Login** button and the Settings menu appears (*see picture on the next page*).

By pressing the **Save & Logout** button, the settings are sent to the V-Tap unit. Any ongoing recording is stopped, the file on SD card is closed, and after a few seconds the new settings are activated.

V-Tap Analog 2 Settings

29-08-2018 14:12:18   vidicode

Device Name	V-Tap_Analog_AAA401
DHCP Server	☑
Device IP Address	192.168.0.21
Subnet Mask	255.255.255.0
Gateway Address	192.168.0.5
DNS Server Address	8.8.8.8
Tunnel Server Address	recording.vidicode.com
Tunnel Destination Port	2016
Tunnel Source Port	0
Tunnel Connect Timeout	22
Tunnel Idle Timeout	0
Tunnel Data Encryption	☑
Encryption Password	•••••
Wi-Fi Access Point	☐
Wi-Fi Tunnel AP Name	
Wi-Fi Tunnel AP Password	
FTP & Web User	admin
FTP & Web & Wi-Fi Password	•••••
FTP Port Number	21
TelNet Connection	☑
NTP Server Address	pool.ntp.org
NTP Port Number	123
GMT Minutes Correction	60
New Date (DD-MM-YYYY)	
New Time (HH:MM:SS)	
SD File Encryption	☐
SD Max Files on Card	5000
SD Max File Size in MB	250
SD Delete File after Sending	☐
SD Interface Speed in MHz	20

Local Phone Number or Name	0793471005
Button Mode: 1=Start 2=Stop	0
Record from Audio Input	☐
Stereo Recording	☐
Recording Quality	1
Notification Message	☐
Notification Volume	16
On/Off-Hook Level	90
Caller ID Type	2
Audio Activated Recording	☐
Start Channel A (else B)	☑
Audio Start/Stop Level	50
Pre-Recording Time (100ms)	0
Silence Timeout (sec)	7
Automatic Level Control	☑
Amplification Channel A	31
Amplification Channel B	31
Handset Amplification	☐
LAN Packet Size	1024
LAN Service Timer	0
MAC Address	000349AAA401
App Special Flags	
Licenses: Apresa / PC / S&U	1 / 1 / 05-05-2055
New License Key	
License Activation	
V-Tap Analog 2 OS Version	1.0.4 24-08-2018
V-Tap Analog 2 App Version	4.0.4 24-08-2018
V-Tap Analog 2 Serial Number	123456

Save & Logout   Cancel & Logout

3.3   Settings

The settings are divided into groups that are described in the following paragraphs.

3.3.1   General network settings

🖋 Device Name

This field can be filled in with any name you like and is used for remote recognition of the V-Tap unit. The name is shown in the web interface and after connecting with ftp or telnet. The name is also shown when searching for Wi-Fi apparatus on your mobile or laptop. The maximum length is 30 characters.
The single and double quotation marks (' and ") cannot be used !

🖋 DHCP Server

Default, the DHCP feature is disabled and the V-Tap unit has a fixed IP address. When a DHCP server is available on the network, the IP address, Subnet Mask, Gateway and DNS addresses are automatically assigned. Without DHCP you must enter them manually.
With default settings, DHCP can be enabled temporary by pressing the button for 1 second, see Enable DHCP temporary.
The DHCP setting is not used for Wi-Fi connections.

🖋 Device IP Address

As part of the network, the V-Tap needs an IP address. In case a DHCP server is used, the DHCP server will assign the V-Tap an IP address. In case a DHCP server is not used, a static IP address must be filled in. The default static address is "192.168.55.66".

🖋 Subnet Mask

The subnet mask is used for so called 'subnetting', a way to logically divide one network into more networks. The logical AND of the IP address with the mask must be the same for the device and the computer connecting to it. The default mask is "255.255.255.0".
In case DHCP is used, the mask is automatically obtained.

Gateway Address

The Gateway address is used by the V-Tap unit when access outside the local network (LAN) is required. This sort of access can be needed by the Tunnel protocol for streaming to a remote computer and/or by the NTP feature for obtaining the current date and time.
In case DHCP is used, the gateway address is automatically obtained.

DNS Server Address

The Domain Name Service (DNS) is needed in case a name is entered instead of an IP address for the Tunnel server and/or the NTP server. The default DNS address 8.8.8.8 is the Google Public DNS, but the Gateway must be defined also before this address is reachable.
In case DHCP is used, the DNS address is automatically obtained.

3.3.2   Tunnel settings

🔥 Tunnel Server Address

Here you fill in the IP address or host name of the Tunnel server that is going to receive the streamed data coming from the V-Tap Analog. Leaving this field empty will disable the Tunnel function all together, in which case the V-Tap unit only stores its data onto an SD card. The receiving server can be an Apresa recorder or a PC running the Call Recorder VoIP software. In both cases, the V-Tap needs a license to allow Tunnel data to be uploaded/streamed to the Tunnel server. **Without a license, the receiving server will discard the Tunnel data.**

🔥 Tunnel Destination Port

The Tunnel protocol is based on the TCP protocol and that involves a Destination Port and a Source Port. Both are numbers from 0 till 65535 that are included in each packet and are very important for the receiving end of the Tunnel data. The receiving Tunnel server must be setup to look for the same port number as is installed in this Tunnel Destination Port.
Not all TCP port numbers are available for tunnelling, because some are officially used by other protocols. For example, port 80 is used for HTTP in all browsers to communicate over the World Wide Web.
A list of known port numbers can be found on the internet.
The default port number 2016 is not an official port and can be used safely for this Tunnel protocol. The only drawback of using an unknown port number is, that a firewall will block this port. For that reason, it is important that any firewall that is passed by the Tunnel stream must be setup right.

> 🧱   **Firewalls must have a rule to let through TCP port 2016.**   🧱

🔥 Tunnel Source Port

The Source Port also has an important role in the Tunnel protocol. The default number 0 selects randomly a port number between 49152 and 65535. This range of port numbers is recommended by IANA to be used for dynamic ports.

Once a connection has been established between the V-Tap and the receiving Tunnel server, the chosen port number is kept active for the duration of the communication session. When connection is lost for some reason, a new source port is chosen for the next connection. This ensures fast reconnection, because the TCP protocol does not allow the same source port to be used again within a short time. After an OS specific timeout of normally a few minutes, the port numbers become available again for reuse.

Tunnel Connect Timeout

This timeout is used when the V-Tap tries to connect to the Tunnel server. The default 22 seconds is enough to send 4 requests. If no reply comes from the remote side within this time, the V-Tap starts trying again after a few seconds with a new source port number. Storage onto SD card just continues and is not interrupted by any connection or disconnection of the Tunnel.

Tunnel Idle Timeout

This timeout is used to disconnect the active tunnel to the server, only when no data must be sent anymore. Default, the idle-timeout is disabled and the tunnel stays connected forever.
The timeout is added for (yet) unknown situations where it is not allowed to have an open TCP connection for a long time.

Tunnel Data Encryption

The data inside the Tunnel protocol is sent encrypted over the network. The used method is AES with a 256-bit Cryptographic Key. For privacy reasons it is advised to leave the encryption enabled.

Encryption Password

This parameter is used for the encryption of the Tunnel data and the file on SD card (see below). The receiving side of the Tunnel data, the Apresa or CR-VoIP software, must use the same password. Leaving the password empty is still doing the encryption but is less secure. The single and double quotation marks (' and ") cannot be used !

3.3.3   Wi-Fi settings

The Wi-Fi module in the V-Tap may not be enabled by default. To enable, enter "FACTORY WIFI" in the App Special Flags field. After pressing Save and log in again, the below 3 parameters become visible.
Once Wi-Fi is enabled, you can use your mobile phone or a laptop to connect to the V-Tap over the air to access the settings. The following steps must be made:

- Search for Wi-Fi apparatus on your smartphone or laptop, the device name "V-Tap_Analog_xxxxxx" is then shown.
- Select it and when asked for a password, use the 12 digits MAC address of the unit, found on the bottom of the case. The first 6 digits of the MAC are always 000349 and the last 6 digits are also part of the Wi-Fi name.
- Open a browser and enter the IP address 192.168.55.66. The web login page should appear. After login with admin/admin, the settings page appears.

The internal Wi-Fi works as an Access Point (AP) for web access and can connect to an external AP for the tunnel function, at the same time. See App Special Flags for more Wi-Fi options.

🖋 Wi-Fi Access Point

   This enables or disables the internal AP mode and therefore enables or disables the web access using Wi-Fi. The password to connect with Wi-Fi can be changed in the **FTP & Web & Wi-Fi Password** field.

🖋 Wi-Fi Tunnel AP Name
🖋 Wi-Fi Tunnel AP Password

   To setup a tunnel connection over Wi-Fi, the V-Tap must connect to an external AP. In most of the cases this will be a router somewhere in the building. The AP's name and password must be filled in here.

The Wi-Fi module can be disabled completely by turning the Wi-Fi Access Point option off in the settings AND the Tunnel AP fields must be left empty. All further access must then be done through a LAN cable.

Sending tunnel data with Wi-Fi is slower than using a LAN cable. So, some delay must be considered. There is a build-in fall-back function to the LAN cable if Wi-Fi does not work anymore.

3.3.4　FTP & Web settings

The V-Tap has a build in FTP (File Transfer Protocol) server that allows you to access the internal filing system. At this moment, this is only used for updating the firmware remotely (see chapter Update Firmware). FTP can be disabled by setting the FTP Port to 0 (zero).

FTP & Web User name

User name to log in with FTP and the Web service.
The single and double quotation marks (' and ") cannot be used !
The default user name is "admin".

FTP & Web & Wi-Fi Password

Password to log in with FTP and the Web service.
Also used as the password to connect to the V-Tap with Wi-Fi, only when this field contains 8 characters or more. Less than 8 characters will use the MAC address for the Wi-Fi password.
The single and double quotation marks (' and ") cannot be used !
The default password is "admin".

FTP Port Number

By default, the FTP Port is on 21 for normal FTP access.
The PC tool 'vcUpdater' uses FTP to update the firmware of the V-Tap. This tool can be found on the Vidicode website in the menu Service and Support => Firmware.
By setting the FTP Port to 0 (zero), FTP is disabled completely.

3.3.5   Telnet setting

TelNet Connection

The V-Tap unit can be accessed with the Telnet network protocol. Telnet is an older protocol to access devices remotely with a simple terminal and then perform maintenance or change settings. Telnet also uses the TCP protocol with the fixed port number 23.
Running a Telnet client program on the PC makes it possible to connect to the V-Tap. After connecting, the Device Name is shown, and some debug information is constantly sent to Telnet; Opening and closing of the Tunnel connection and, when an SD card is used, the opening and closing of files.

There are two commands that can be entered with Telnet:

The command **ATMENU** will first ask you to enter the web access password and then brings you in a remote maintenance menu. Once inside the menu, the tunnel function and SD card storage are stopped.
The menu gives the user the possibility to change the settings, reset the SD file counters, reset to factory settings and change the clock. Normally, there is no need to use any of these functions over Telnet.

The command **ATDEBUG** is a toggle to enable and disable the output of more debug information. This is further not described in this manual.

3.3.6   NTP settings

NTP (Network Time Protocol) can be used to synchronize the internal clock. The V-Tap also has an internal battery to keep the clock running when power fails, but this is not as accurate as the clock from an NTP server. NTP gets the exact date and time from the server and the internal clock is then updated with this.
The clock is added to each recording and is therefore very important to get the date and time right for all recorded calls.
The V-Tap synchronizes the clock 6 times per day (each 4 hours).

✎ NTP Server Address

The IP address or the host name of the NTP server. Default, the address is set to "pool.ntp.org", but the Gateway and the DNS server must be defined also for this to work.
Leave this field empty when no NTP is used.

✎ NTP Port Number

The used port number for NTP in the TCP protocol. This is always 123.

✎ GMT Minutes Correction

The time correction in minutes to the GMT (Greenwich Mean Time) zone. The number can start with the minus sign when needed.
For example, enter "-300" for Eastern Time (that is -5 hours for east-coast US & Canada).

3.3.7 Date and Time settings

The current date and time are shown on top of the page. A new date and/or time can be set with the below parameters.

🖊 New Date (DD-MM-YYYY)
🖊 New Time (HH:MM:SS)

For the date, the entered format must be day, month and year, separated by the minus-sign and always 10 characters long in total. For the time, the entered format must be hour, minutes and seconds, separated by the colon-sign and always 8 characters long in total. The new date and time are set after pressing **Save & Logout**.

3.3.8 Local Phone Number

🖊 Local Phone Number

This number represents the phone number of the local side. It is used to complete the meta data and for recognition of the calls later in the Apresa or CR-VoIP database. A name is also possible, till max 15 characters long.
The remote phone number is obtained from the dial process during outbound calls (received DTMF) or from the received Caller ID during inbound calls.

3.3.9 Button Mode setting

The button can be used to manually start and stop recording calls. Other special functions of the button are described in chapter <u>Button functions</u>

✎ Button Mode: 1=Start 2=Stop

Manual recording with the button is enabled when this setting is other than zero. Manually starting and stopping is used when one phone is connected and the user can press the button on the V-Tap.
The following values can be entered:

1 = Start mode. Each call starts with the Red LED OFF (not recording).
The user must press the button before or during the call to save the recorded data. Non-saved calls are deleted from the SD card.

2 = Stop mode. Each call starts with the Red LED ON (recording).
The user must press the button before or during the call to cancel saving of the data. Non-saved calls are deleted from the SD card.

3 = Manual Start-Stop mode. Each time when the button is pressed during a call, a recorder file is opened or closed on the SD card.
After power on, the Red LED is OFF, so the V-Tap is not recording.

Mode + 4 = When 4 is added to mode, the V-Tap is in 'pre-recording' mode, meaning that all audio of all calls is always stored, even after stopping with the button. Normally, the audio storage is stopped or started when the button is pressed. The decision to keep or delete the recording is made at the end of each call, depending on the state of the Red LED at that time. One advantage is, that the user can press the button in the middle of a call to 'start' it and then the complete call from the beginning is saved.

Mode + 8 = The non-saved calls are kept on the SD card, but are NOT sent to the Tunnel server. Keeping these files can be used for safety reasons, giving the possibility to retrieve them later. These files have a different file name and are only deleted from the card when overwritten or by the "SD Delete File after Sending" function.

Mode + 128 = Use an External Button on the Mini DIN8 pin2.

<div style="border:1px solid black">

Watch the Red LED: ON=Started (Recording) , OFF=Stopped

</div>

3.3.10   Audio Input setting

✎ Record from Audio Input

The 3 mm audio plug at the back is taken as the audio source for recording when this setting is enabled. The audio switch at the back must also be set as 'input', which is the default position.
By default, this setting is off and the Phone and PABX jacks are taken as the input source.

The audio jack can record from microphone's or other audio sources, such as an audio output signal from a radio system.
Recording in this way can produce high quality recordings, especially when Stereo Recording is enabled and the Recording Quality is set to 2 or 4 (sample rate 16KHz or 32KHz).

When recording from the audio plug, the start/stop method must also be changed to manually with the Button Mode or automatically with Audio Activated Recording.

3.3.11   Stereo Recording & Recording Quality

🔥 Stereo Recording

Stereo recording can be of use when the V-Tap Analog is connected to a 4-wired handset on the line inputs. Then the audio of the speaker and microphone signals (remote and local sides of a call) are stored separately in the recorded files.
Recording from the audio input plug is also possible in stereo.

Note: Files will get twice as big when stereo is enabled.

🔥 Recording Quality

This value can be filled in as follows:

> 1 = Sample Rate   8 KHz (default)
> 2 = Sample Rate 16 KHz
> 3 = Sample Rate 32 KHz
> +4 = PCM 16-bits (else G.711 A-Law compression)
> +8 = Store Channel A samples only
> +16 = Store Channel B samples only for Local-side-recording!
> +32 = Disable Noise Gate for Auto Level Control

For normal analog lines, the bandwidth frequency is specified up till about 4000 Hz. A sample rate of 8 KHz is therefore enough to get good quality recordings.
Some lines have better bandwidth, and especially when recording from a handset, a sample rate of 16 KHz will give much nicer recordings. The files will get twice as big with 16 KHz.
Recording with a sample rate of 32 KHz is of no use for analog lines or phones. This can be used to make high quality recordings from the audio input. The files will get four times bigger with 32 KHz.

By default, each sample is compressed with G.711 A-Law to an 8-bit value. Adding 4 to the sample rate (thus enter 5, 6 or 7) will store each sample as an uncompressed 16-bit value. The uncompressed files will again get twice as big.

Storing one channel only in the file is only usable when recording from a 4-wired handset or the stereo audio input.

3.3.12   Notification Message settings

🖋 Notification Message

By enabling the notification message, a unique feature of the V-Tap Analog is activated. At the start of each recording a message is played on the line that can be heard by both local and remote caller. The message is stored onto the V-Tap in the file "NOTIFY.WAV", which can be changed by the user.
See further chapter Notification & System Messages.

Important Note:
When off-hook detection is used on an analog line, the system knows the direction of the calls. Standard in this situation, outgoing calls are NOT recorded, when notification is enabled!
To enable the recording of outgoing calls in this case, add 32 to the Notification Volume (see below).

🖋 Notification Volume

The playback volume of the notification message can be set from 0 till 20 (loudest) and is per step of +3dB.

Other values can be added to set the following features:
+32 : Record outgoing calls when notification is enabled.
+64 : Include the notification message in the recordings.

Note1:
The default volume is too loud when connected to the handset of a phone instead of an analog line. The value should be set about 7 steps lower in that case.

Note2:
The volume of the message, as heard on the phone, strongly depends on the way how it was recorded earlier (soft or loud).

3.3.13   Analog settings

🔾 <u>On/Off-Hook Level</u>

This level is used to detect if the connected analog phone has taken the hook/handset or not. The V-Tap must be connected in between the phone and a normal analog line for this to work.
The value can be set from 0 till 255 and a lower value means a more sensitive off-hook detection (higher is a more sensitive on-hook detection). The level on 0 (zero) disables the hook detector.

The value 256 can be added to set a special feature; the dialling process for outgoing calls is not recorded then. Recording starts after dialling the last digit and after a timeout of 4 seconds. Another time can be set with the ".ID<sec>" command in App Special Flags.

🔾 <u>Caller ID Type</u>

Caller ID is a feature of the connected analog line. The phone number of the caller is then passed to the called party. So, this works for inbound calls only. Not all lines do have Caller ID available, depending on the provider or PABX that serves the analog line.
Only three values can be entered:

   1 = DTMF type   or   2 = FSK V.23 type   or   3 = FSK Bell 202 type

🔾 <u>Audio Activated Recording</u>

Detecting the start and the end of a call can be done in two ways. Default the hook method is active, meant to be used with analog phones on normal analog lines. In that case, the On/Off-Hook Level is used to start and stop recording.
The second method uses an audio level detector and the Audio Start/Stop Level is then used to start and stop recording. This method must be used when the V-Tap Analog is connected to the handset of a phone. The phone can be of any type then, digital or analog.
Caller ID and DTMF detection do not work in audio activated mode and the on/off-hook detector is disabled.
When connected to a handset, the Handset Amplification is normally also enabled, because the audio coming from a handset is much lower in volume then the audio coming from an analog line.

Start Channel A (else B)

This setting is only used when Audio Activated Recording is enabled.
The Start Channel is very important in the case recording is done
from a handset, because a 4-wired handset produces two audio
signals; one from its speaker and one from its microphone.
To determine the start of a call, the system can look at the audio of
the selected channel A or B only (speaker or microphone).
The goal is to set the Start Channel to the speaker signal, because
the microphone of most phones is still active when the phone is idle
and therefor produces too much audio when the handset is on-hook.
This would then result in constantly false detection of calls and audio
files are created when the room is noisy.
Most of the time, also the speaker produces some audio when the
phone is idle, but that level is much lower than the one produced by
the microphone.
To start on both channels A+B, add 512 to the Pre-Recording Time.

Audio Start/Stop Level

This value is only used when Audio Activated Recording is enabled.
The start and stop level is a border for the system to decide if a call
has started or stopped.
The value can be set from 0 till 255 and a lower value means a more
sensitive detection of audio/voice.
Stop is detected when the audio is below the level for the duration
of the Silence Timeout (see below).
The level on 0 (zero) disables the audio detector.

To set the sensitivity of the audio detector, a value can be added :
  +(1-127)*256 : Debounce per 10 ms. The default is 200 ms.
For example; to set a debounce of 100 ms, add 2560 (10*256).

Pre-Recording Time (per 100ms)

This value is only used when Audio Activated Recording is enabled.
The system continuously stores audio samples in a rotating buffer.
When the start of a call is detected some time in front can be taken,
so no word is missed.
The maximum is 250 (= 25 seconds) for 8KHz Mono recordings.

The value 512 can be added to set a special feature; then both
channels A and B are used to detect audio for start.

⬤ Silence Timeout (per second)

This value is only used when Audio Activated Recording is enabled. The end of a call is detected when the audio level is below the Audio Start/Stop Level for the whole duration of the Silence Timeout. When the timeout is too short, calls are split into multiple recordings. When the timeout is too long, consecutive calls can be merged into one recording.
The timeout on 0 (zero) is only useful in combination with the Button Mode set to start-stop.

⬤ Handset Amplification

An extra amplifier can be enabled when the audio signal has a very low volume. Activating this setting is almost always needed when the V-Tap is connected to the handset of a phone.

⬤ Automatic Level Control

The hardware can automatically control the amplification of the input signals when the volume of the audio is low. The result may be that the recording sounds less natural then a recording without ALC.

⬤ Amplification Channel A
⬤ Amplification Channel B

In the case Automatic Level Control is disabled, the amplification of the input signals can be set manually to a fixed value.
In the other case that Automatic Level Control is enabled, the volumes are controlled by the hardware automatically and the amplification settings are unused.
There are two channels A and B, because the input signals can come from a 4-wired handset cable (speaker and microphone signals) or from the stereo audio input plug.
The amplification can be set from 1 till 63 (per +0.75 dB).
The value **0** is a special case; the channel is disabled for recording.

Other values can be added to set the following features:
+64   : Handset Amplifier enabled for this channel only.
+128 : Automatic Level Control enabled for this channel only.
+256 : Inject Notification enabled for this channel only.
+512 : Boost the recorded signal on this channel by +13 dB.

3.3.14   SD Card settings

The SD card is used to store the recorded calls onto. Without an SD card the recording of calls does not work. The V-Tap system stores the recorded data as a WAV file per call in the G.711 A-Law format. This takes 8000 bytes per second of storage space. The SD card must be FAT32 formatted and can be seen as a big cyclic memory buffer, because the oldest file is deleted automatically when the card is getting full.

The file names on the card are like "00000001.WAV", "00000002.WAV", etc. No call data can be extracted from the name, only the date and time of creation can be read from the directory list. The actual call data with phone number is enclosed inside the WAV header of each file and can be extracted by the Apresa or Call Recorder VoIP software on the PC.
The WAV files are optionally encrypted, in which case they cannot be played directly by any media player (only noise is heard then).

In case of using a Tunnel server, the files are sent to the server as soon as they are closed. So, data is not sent live to the sever, but only after the call has ended or after a file has reached its maximum size.
In the case that no Tunnel server is used, the files are just stored on the card until the user gets the card out. SD cards with recorded files on them can be read and interpreted by the Call Recorder VoIP software on the PC.
Files are not deleted from the card by the system. Files are written until the card is full (error situation) or until the maximum number of files has been reached, in which case the oldest files are overwritten.

Another function for the SD card is to define a fixed IP address for the V-Tap unit; see IP address. Yet another function is to update the firmware.

Safely removal of the SD Card and Power Off.

. Press the button for 2 seconds (Amber & Blue LED OFF).
. Release the button (Amber LED flashing).
. Take out the SD card or the USB cable (power off).

NOTE:
The procedure above does not work when start/stop with the button is set (see Button Mode). In that case, the SD card can just be taken out.

SD File Encryption

By default, the WAV files on the SD card can be played by any media player. By enabling the file encryption, the files only produce noise. The file encryption uses the same Encryption Password as the Tunnel encryption.

SD Max Files on Card

The maximum number of files on the card has 2 purposes.
First, it makes the directory on the card more manageable by the system and any PC. Too many files in one directory make a slow system. The default number of 5000 is reasonable.
Secondly, a system can be built to use the card as an endless buffer, without the problem that the card is getting full. However, this must be calculated carefully and depends on the size of the card and the maximum file size (see below). After the maximum number of files has been reached, the file write-counter is reset and older files are overwritten automatically.
The maximum tested size of the SD card is 32 GB and it must be formatted with the FAT32 file system.

SD Max File Size in MB

When a file on SD card reaches the maximum file size, the file is closed for further writing and then send to the Tunnel server, if that function is enabled. The name counter is incremented at the same time and a new file is opened.
Analog recording produces 8 Kbytes per second. This means a little less than 30 Mbytes per hour. The default of 250 Mbytes is therefore enough for more than 8 hours of recording. A call that takes longer will continue in the next file, without loss of data.

SD Delete File after Sending

Normally, the files are kept on SD card and are not deleted by the system, except when the maximum number of files is reached in which case the oldest files are overwritten automatically.
It is an option to delete files after the content was sent to a Tunnel server. A certain risk is taken then, because data cannot be recovered anymore after deletion.

SD Interface Speed in MHz

This value must be changed only when there are problems with an SD card. The default is good for most of the cards on the market. Valid speeds to enter: 1 till 22 , 25 , 32 , 40 , 50 and 80.

3.3.15   Special network settings

Max Data Length in Packets

This sets the maximum length of the data portion inside all communicated packets, including those for the Tunnel function, web interface and FTP.
The length excludes the Ethernet, IP and TCP headers, which are 54 bytes together. The maximum length of any packet on the network can be 1514 bytes, so that leaves max **1460** bytes for the data part. The default length is based on optimal performance when sending data from an SD card.
There is probably no need to ever change this parameter when the Tunnel is sending on a normal LAN. When sending directly on a WAN or very busy LAN, the length might be decreased for better speed performance (try 512).

LAN Service Timer

The default value is for normal network speed. When a lot of V-Tap units are sending to the same Tunnel server, it might be better to lower the speed to prevent an overload of streams.
The values 65 and 1 can be used for slow and slower sending.
The values 18 and 50 can be used for fast and faster sending.

MAC Address

The Media Access Control (MAC) address of the device is a unique identifier to communicate over an Ethernet network. The address cannot be changed.

3.3.16   App Special Flags

✎ App Special Flags

This parameter represents a mixture of internal options and/or commands.
When filled in as a numeric value, the used bits are all on/off switches as shown below. The result of the sum of the used bits must be entered as a decimal number. For example, setting both bit3 and bit12 results in the value 8+4096 = 4104.

bit0 (+1)   : Disable Auto Delete function when SD card is almost full.
bit1 (+2)   : Enable SD Power Save Mode (slow clock during idle time).
bit2 (+4)   : Disable initializing the IP-stack instead of Tunnel Close.
bit3 (+8)   : unused
bit4 (+16)   : Force Half Duplex on all LAN ports.
bit5 (+32)   : Force 10 Mbps on all LAN ports.
bit6 (+64)   : Set time as Daylight Saving Time.
bit7 (+128)   : Disable Daylight Saving Time Correction in the NTP function.
bit8 (+256)   : Enable CPU Overclocking (10 % faster).
bit9 (+512)   : Disable CPU Cash Controller (20 % slower).
bit10 (+1024)   : CPU running on overclocking (5% faster).
bit11 (+2048)   : Disable USB function, so no HID recognition (saves power).
bit12 (+4096)   : Disable USB sleep function 10 minutes after start-up.

The App Special Flags field can also be used to enter commands for extra settings and features (most of them are preceded by a dot):

"FACTORY"   = Factory settings! The IP address is back on 192.168.55.66.
"FACTORY WIFI"   = Factory settings AND enable Wi-Fi module & settings.
"FACTORY NOWIFI"   = Factory settings AND disable Wi-Fi module & settings.

Extra Recording settings

".II"   = Disable recording of Incoming calls.
".IO"   = Disable recording of Outgoing calls.
".IM<sec>"   = Set Minimum Call Duration in seconds (default=0).
".ID<sec>"   = Set Dial DTMF Timeout in seconds (see On/Off-Hook Level).
".IR"   = Record outgoing calls when notification is enabled.
".IN"   = Include the notification message in the recorded files.
".IA"   = Always play notification message, also when not recording.
".IB<sec>"   = Notification Beep Interval in seconds, using "NBEEP.WAV".
".IW<sec>"   = Notification Beep Interval in seconds, using Square Wave.
".IL<num>"   = Notification Beep Length for Square Wave (default=62).
".IF<num>"   = Notification Beep Frequency for Square Wave (default=2).

Extra Analog & Audio settings

```
".AS<num>"     = Set Audio detect Sensitivity 0-255 per 10ms  (default=15)
".AH<num>"     = Set Hook detect Sensitivity 0-255 per 10ms   (default=10)
".AA<num>"     = Set Audio to output 0-3; bit0=A (left) , bit1=B (right)
".AI<num>"     = Set Input  to output 0-3; bit0=A (left) , bit1=B (right)
".AT<num>"     = Set ALC Target level 0-15 per 1.5dB (default=11 = -6dB).
".AN<num>"     = Set Noise Gate Threshold 0-31 per 1.5dB  (default=28 = -6dB)
".AF0/1"       = High Pass Filter 0=off or 1=on  (default=off)
".AR0/1"       = Ring detect line on 0/1

".GD<num>"     = Gain for DTMF detect 0-7          (default=3)
".GF<num>"     = Gain for FSK  detect 0-7          (default=3)
".GH<num>"     = Gain for Hook level detect 0-3    (default=0)
".GV<num>"     = Gain for Voice level detect 0-3   (default=0)
".GI<num>"     = Gain for Chan A+B inputs 0-3 (default=0=0dB per +10dB)
".GA<num>"     = Gain for Channel A input only (     ,,         ,,            )
".GB<num>"     = Gain for Channel B input only (     ,,         ,,            )
".GR<num>"     = Gain for Recorded file 0-255 (default=177= -9dB per +0.5dB)

".VP<num>"     = Volume for Playback 0-255    (default=255= 0dB per +0.5dB)
".VD<num>"     = Volume for Detect output 0 or 1   (default=1=0dB , 0=-6dB)
".VO<num>"     = Volume for Audio outputs 0-127   (def.=121=0dB per +1dB)
".VL<num>"     = Volume for Audio output A only  ( ,,         ,,        ,, )
".VR<num>"     = Volume for Audio output B only  ( ,,         ,,        ,, )
".VI<num>"     = Volume for Chan A+B in2outs 0-7  (default=7=0dB per -3dB)
".VA<num>"     = Volume for Channel A in2out only ( ,,        ,,        ,,  )
".VB<num>"     = Volume for Channel B in2out only ( ,,        ,,        ,,  )

".OH<num>"     = Offset for Hook detect 0-2047        (default=508)
".OV<num>"     = Offset for Voice detect 0-2047       (default=0)
".OP<num>"     = Offset for Playback 0-65535          (default=32767)
```

Extra Wi-Fi settings

```
".LAN"         = Start with LAN cable and fallback to Wi-Fi connection.
".WF"          = Disable Fallback from Wi-Fi to LAN cable.
".WC<numb>"    = Set Wi-Fi Channel ID; 1 till 13.
".WR<numb>"    = Set Wi-Fi RF TX Power; 0 till 82 per 0.25 dBm.
".WI<ip>"      = Set IP address for web server access, default 192.168.55.66
".WH"          = Set DHCP range <ip>1 till <ip>9 when using ".WI<ip>".
".WK<numb>"    = Keep alive timer in seconds for Wi-Fi Tunnel connection.
".WL"          = Skip the web Login-page after Wi-Fi connection.
".WN"          = Disable NTP from Wi-Fi.
".WT<numb>"    = Set Timeout in seconds for the TCP web server; default 90.
".WD"          = Enable Wi-Fi output to serial port for Debug purposes.
".WUP"         = Update Wi-Fi module (version returned in App Special Flags).
".WZ0/1"       = Disable/Enable Wi-Fi module during recording.
```

<u>Extra SD card settings</u>

".CS"   = Show all current SD file-counters in the App Special Flags.
                     Note: The Read file-counter on 0 will resend all files again!
".CR<numb>"   = Set SD card Read   file-counter from 0 till 32767.
".CW<numb>" = Set SD card Write file-counter from 0 till 32767.
".CD<numb>"   = Set SD card Delete file-counter from 0 till 32767.

<u>Debug settings</u>

".D"   = Debug mode enabled. Output to serial port only.
".D<time>"   = Debug enabled and update set per 10ms (default 250ms).

".D.T"   = Open Debug Trace file. The file TRACE.TXT is closed again
                    after web login. Then ".D.T" must be removed from the
                    App Special Flags and the settings must be saved.
                    Then TRACE.TXT can be downloaded with ftp or read from
                    the SD card.

3.3.17   Licenses & Versions

🌶 <u>Licenses: Apresa / PC / S&U</u>

The Channel Licenses for Apresa and PC and the Support & Update
end-date are shown here. A Channel License is the right to upload a
recorded call via the Tunnel to the Tunnel server.

Note:
At least 1 Channel License is needed before the system starts
recording any calls. Adding new licenses is further described in the
separate quick guide about V-Taps and Licenses.

🌶 <u>V-Tap Analog OS Version</u>
🌶 <u>V-Tap Analog App Version</u>
🌶 <u>V-Tap Analog Serial Number</u>

Firmware versions and the serial number are shown for information
purposes only and cannot be changed.

4 LED's


```
E = Error    (Red)
L = Link     (Green)
D = Data     (Blue)
@ = SD-Power (Amber)
```

The 4 LED's are important for feedback to the user. Specially during first installation, the LED's can tell you if things are going wrong or right.
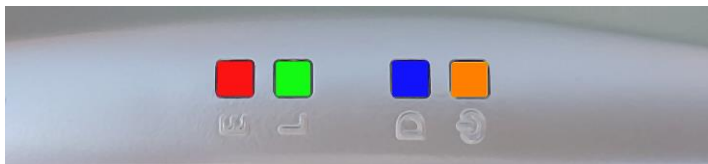
Situations with the LED's that are related to pressing the button are described in the next chapter Button functions .
The situations during normal operation are described below, per LED.

4.1 Red Error LED

The Red LED is used to indicate an error situation or to show the recording state when the button start/stop mode is configured.

- *Red LED steady ON plus Amber LED blinking.*
  This is the factory default and means that no SD card is inserted, so no data is stored. Inserting an SD card solves the situation.

- *Red LED steady ON plus Amber steady ON.*
  This can happen as soon as a call starts and the system has no Channel Licenses.

- *Red LED steady ON plus Amber LED blinking fast.*
  A read- or write-error happened on the SD card or the SD card is not usable by the system. This can only be solved by removing the card again. Check if the card lock-switch is on, else it is recommended to verify the card on an external PC.

- *Red LED steady ON with "Button Start/Stop" function.*
  If manual recording with the button is enabled, then the Red

LED ON means that recording is active.

- *Red LED blinking plus Green LED blinking.*
  The system cannot connect to the Tunnel server.
  See also *Green LED blinking* below.

- *Red LED blinking once per second.*
  This happens when you take out the SD card while the system was still busy writing to it. So, an unclosed (0 bytes) file is now on the card. For more information, see [Remove SD Card safely](#).

- *Red LED blinking fast.*
  This indicates that the analog line is disconnected. It can only happen when on/off-hook detection is selected for start/stop.

- *Red LED blinking fast, together with all other LED's.*
  This happens after a fatal error in the application. The firmware must be updated.

4.2 Green Link LED

The Green LED is used to show the status of the link to the Tunnel server or to show the recording state when the button start/stop mode is configured without Tunnel. See also [Button setting](#).

- *Green LED blinking.*
  The system tries to connect to the Tunnel server. This can last forever, but normally it should take a few seconds after reset. When longer, the Tunnel server could not be found, or the network connection is bad. The Red LED also starts blinking in that case. Check the **firewall** on the PC or switch!
  The Green LED goes to steady ON when the connection is made.

- *Green LED steady ON.*
  The link to the Tunnel server is OK.
  When start/stop with the button is selected and no Tunnel is configured, it means that recording is active.

- *Green LED OFF.*

The only normal situation with the Green LED OFF is, when no Tunnel server is defined in the settings and an SD card is inserted.
When start/stop with the button is selected and no Tunnel is configured, it means that recording is NOT active.

4.3   Blue Data LED

- *Blue LED blinking or steady ON.*
  The Blue LED is on to indicate that audio data is stored. In other words, recording is active; a file is opened on the SD card and data is written to it.
  Also during Wi-Fi initialization, the Blue LED can blink shortly.

4.4   Amber SD-Power LED

The Amber LED is used to show the status of the SD card.

- *Amber LED steady ON.*
  This indicates that an SD card is inserted and is ready to be used by the system.

- *Amber LED blinking short (Red LED OFF).*
  This indicates that an SD card is inserted, and the system is reading data from a file during sending with the Tunnel function.

- *Amber LED blinking fast (Red LED ON): SD card ERROR.*
  A read- or write-error happened on the SD card or the SD card is not usable by the system. The card must be removed and checked.

5   Button functions

The various button functions are described in the following paragraphs.

5.1   Start & Stop recording

When the "Start and Stop with Button" function is enabled, the Red LED indicates if recording is active or not. The Red LED OFF means that recording has stopped. The Red LED ON means that recording is active, and data is stored on SD card and sent to the Tunnel server.
Manual recording with the button is further explained in Button setting.

5.2   Remove SD Card safely

In the case the SD card is taken out without precaution, a possibly open file is not closed properly and will have a content of zero bytes. The appearance in the directory remains. Also, there is a very small chance that the directory or some file gets corrupted by doing so.
Therefore, to take out the card safely it is recommended to close all files first with the following procedure:

- **Press the button: All LED's are ON.**
- **Hold pressed for 2 seconds: Amber and Blue LED go OFF.**
- **Release the button: Amber LED starts flashing.**
- **Take out the SD card safely now.**

NOTE1: The above procedure does not work when the Button Mode is set, in which case the SD card can just be taken out.

NOTE2: When the Blue LED is not blinking, then no recording is busy, so no data is written, in which case the SD card can also be taken out.

5.3   Enable DHCP temporary

When running with default settings, there is a way to enable DHCP temporary. Then the settings page can be reached through the web interface and DHCP can be set permanently or a fixed IP address can be defined. If no settings are done, then DHCP is disabled again after reset.

- Press the button: All LED's are ON.
- Hold pressed for 1 second.
- Release the button: Red, Green and Blue LED's flash 3 times
- After about 2 seconds Red, Green and Blue flash again if an IP address is assigned by the DHCP server.
- The V-Tap can show the IP address with the LED's, see below.
- Or the IP address must be obtained with some network tool.
- The web page is now reachable on this IP address.

5.4   Show IP address

The IP address of the V-Tap unit can get lost for some reason or is unknown because a DHCP server is used. In other words, the user cannot reach the web interface anymore. There is a way to reset all settings to factory values (see further), after which the IP address is on default again. If that is not desirable, then there is a way to show the IP address with the LED's (this does **not** work when the Button Mode is set):

- Press the button: All LED's are ON.
- Hold pressed for 5 seconds: All LED's go OFF.
- Release the button: Only the Green LED goes ON.
- Press the button now and the first digit is shown:
      Green LED goes OFF,
      Red LED blinks the first decimal digit (count!),
      Green LED goes ON when finished.
- Repeat pressing the button for the next digits. For example: "192.168.0.10" needs the button to be pressed 12 times.
- The Blue LED blinks once to show there is a dot in the address.
- When no Green or Blue is blinking at all in between Green going OFF-ON, it means the zero digit.
- After the last digit, the system waits 5 seconds and then continues normal operation.

5.5 Factory settings

To reset all settings to factory default, the following must be done:

- Remove the SD card.
- Power off the unit.
- Press the button.
- Power on and hold the button pressed; all LED's are ON.
- Release the button within 5 seconds; RGB LED's go OFF.
- Press the button 5 times again; RGB LED's blink fast.
- After 5 seconds, the system reboots automatically.

The procedure above is only possible when the system is running normal. With corrupted firmware, a special update must be done with an SD card (see Firmware update).

5.6 Default IP address

When the application does not seem to run at all anymore, then a reset to factory settings is not possible. Besides a special update with the SD card (see below), there is still a way to look with FTP in the filing system remotely. The following can be done:

- Remove the SD card.
- Power Off the unit.
- Press the button.
- Power On and hold the button pressed for 1 second.
- Release the button.
- The IP address is now on default 192.168.55.66
- Only access with FTP is now possible (no web interface).

5.7 Firmware update

When a firmware update must be applied, there are two possible states:

I. The system is running normal.

When the system is accessible through FTP, the firmware can be updated with the PC tool 'vcUpdater'. This tool can be found on the Vidicode website in the menu Service and Support > Firmware.

Another way to update is by using an SD card as follows:

- The manufacturer must provide the necessary files first.
- Prepare an SD card with all unzipped files in the root directory.
- The V-Tap unit must run normal.
- Hold the button pressed while inserting the SD card.
- All LED's start flashing.
- Release the button, then update starts immediately.
- Normal operation resumes after maximal 30 seconds.

At least the files UPDATE.SD and ATAP.ROM and/or ATAP.CPY must be on the card. The files SAVECONF, DELCONF and CLEARROM are optional.

II. The system is not running at all.

The following method is always valid to update or re-install the firmware (if the SD interface is still working):

- The manufacturer must provide the necessary files first.
- Prepare an SD card with all unzipped files in the root directory.
- Power Off the V-Tap unit.
- Insert the SD card.
- Hold the button pressed while applying power (insert USB cable).
- All LED's start flashing.
- Release the button, then update starts immediately.
- Normal operation resumes after maximal 30 seconds.

The files BOOT, UPDATE.SD , VTAP.ROM and VTAP.CPY must be on the card. The files SAVECONF, DELCONF and CLEARROM are optional.

6   Notification & System Messages

The following audio files are used by the system:

NOTIFY.WAV : The Notification message. This file is played by the
system when the notification is enabled and a
recording starts. The message usually says something
like: "Welcome…. this call will be recorded…".
This message is also played when a recording is started
by pressing the button.

SBEEP.WAV : Stop beep or message. This file is played when a
Recording is stopped by pressing the button.

NBEEP.WAV : Notification beep. Used when **".IB<sec>"** is entered in
the App Special Flags. A short beep is heard by both
parties during the whole conversation.

BEEPS.WAV : System error beeps. This file is played by the system
when something is wrong, for example when no SD
card is inserted.

Format of the messages:
G.711 A-Law, 8 KHz sample rate, Mono.

Other sample rates:
When the sample rate for recording is set to 16 KHz or 32 KHz, then
"16" or "32" must be added to the file name (so "NOTIFY16.WAV") and
the format of the message must also be accordingly.

Putting the messages onto the system:

1. With an SD card:
   Put your .WAV file(s) in the root of an SD card.
   Insert the SD card into the V-Tap. The system will automatically copy
   the file(s) to its internal memory and delete the file(s) from the card.
   Then the system reboots and the new messages are used.

2. With FTP:
   Connect to the V-Tap with FTP and upload your .WAV file(s).

7   Number-list (Black- or White-list)

The V-Tap Analog can record the calls depending on the remote telephone number. A text file containing a list of numbers must then exist in the V-Tap with the following name:

BLACK.TXT   : A black-list is used.
WHITE.TXT   : A white-list is used.

Only one of these two files can be active at the same time. If both exist, then BLACK.TXT is taken.

When using a black-list:
If the number is found in the black-list, the call is <u>not</u> recorded. All other numbers/calls are recorded.

When using a white-list:
If the number is found in the white-list, the call is recorded. All other numbers/calls are <u>not</u> recorded.

Putting the number-list onto the system:

1. <u>With an SD card</u>:
   Put the file BLACK.TXT or WHITE.TXT in the root of an SD card.
   Insert the SD card into the V-Tap. The system will automatically copy the file to its internal memory and delete the file from the card.
   Then the system reboots and the new list is active.

2. <u>With FTP</u>:
   Connect to the V-Tap with FTP and upload BLACK.TXT or WHITE.TXT.

Rules for the number-list:

- The black- or white-list can hold maximal 200 numbers.
- All numbers must be put on a separate line.
- Empty lines are not allowed in the list. They mark the end of the list.
- The numbers in the list must have the same format as on the line, but <u>without</u> preceding zero's (0793471001 becomes 793471001).
- It is also possible to enter the last (right-most) digits only of each number. But then, all entries must have the same length!
- The wildcard character "*" can be used to denote a range (79347*).

8   Technical Specifications

Audio connector type   : 3.5 mm circular TRS
Connector function set by switch : Stereo OUT, Mono IN+OUT, Stereo IN
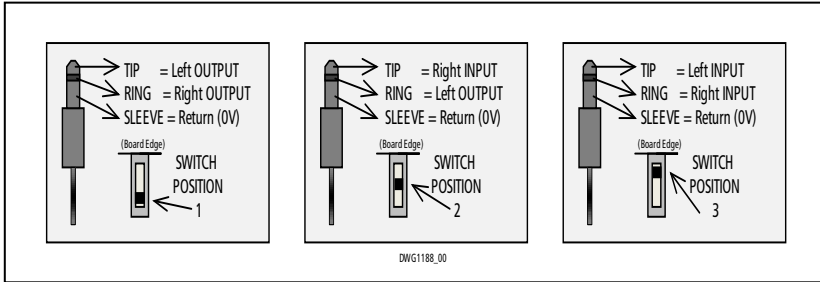
Switch position#1	: Stereo OUTPUT
Switch position#2	: Mono INPUT+OUTPUT
Switch position#3	: Stereo INPUT

Audio OUTPUT
Level	: 50 – 2000 mV RMS (software setting)
Impedance	: 150 Ohm
Bandwidth	: 4000 or 8000 or 16000 KHz
Primary use	: Amplified Speaker

Audio INPUT
Level	: 1- 700 mV RMS (software setting)
Impedance	: 2500 Ohm
Bandwidth	: 4000 or 8000 or 16000 KHz
Phantom power	: 2.2V DC
AGC	: Limiter range>40 dB with Noise Gate
Level detector range	: Available, Range 0-250 mV RMS
Primary use	: Electret Microphone

9 Revision History

<u>V4.3 October 2018</u>

- New chapter: Checklist for Tunnel connection.
- Picture in Apresa install replaced.

<u>v4.2 September 2018</u>

- First release.

10 Acknowledgements

10.1 Privacy

When recording telephone conversations, the privacy of your conversation partner must be considered.

In some countries, there is an obligation to notify your conversation partner of the recording. Check your national legal obligations on this and other issues concerning the use of any Call Recorder.

Vidicode is not a source of official interpretation of laws of any country or state and shall not be construed as a source for making decisions whether to provide notification or not. Vidicode assumes no liability regarding incorrect notification of call recording.

10.2 Liability

Correct functioning of the V-Tap Analog cannot be guaranteed under all conditions and thus we do not accept any liability for loss of information or other damages due to the use of the V-Tap Analog.